

# HI LEARNING THEMES 2025-26



## TERM 1.1 TRAILBLAZERS, BARRIER BREAKERS

**Driving Theme:** Focus on significant artists and their work, and provides opportunities to analyse and create artwork  
**Driving Subject(s):** Art and Design, History and PHSRE  
**Big Question:** What does art teach us about history?  
**Memorable Experience:** Visit from a trailblazer  
**Real World Outcome:** Creating art that gives a message.

## TERM 1.2 REVOLUTION

**Driving Theme:** Exploring the Victorian Era  
**Driving Subject(s):** History  
**Big Question:** What did the Victorians do for us?  
**Memorable Experience:** Experience a visitorial classroom  
**Real World Outcome:** Our Great Exhibition

## TERM 2.1 FOOD FOR LIFE

**Driving Theme:** How our food has changed processed to healthy  
**Driving Subject(s):** STEAM  
**Big Question:** What does our food tell us about our bodies?  
**Memorable Experience:** Visit a whole foods market  
**Real World Outcome:** Create a cost effective healthy meal for another class

## TERM 2.2 MOON ZOOM

**Driving Theme:** Explore about the Solar System and significant people in space travel  
**Driving Subject(s):** Science and History  
**Big Question:** How has exploring the Moon changed our understanding of space and what might future missions help us discover?  
**Memorable Experience:** Alien Landing in the playground  
**Real World Outcome:** Create significant people in space presentation

## TERM 3.1 BRITAIN AT WAR

**Driving Theme:** World War I and II  
**Driving Subject(s):** History, Geography and Music  
**Big Question:** How did life change for people in Britain as a result of the World Wars  
**Memorable Experience:** the Air Raid  
**Real World Outcome:** Investigate a local war hero

## TERM 3.2 INTERCONNECTED WORLD

**Driving Theme:** Atlases and Maps and contrasting climates  
**Driving Subject(s):** Geography  
**Big Question:** How do geographical tools and global connections help us understand the relationships between places, people and environments across the world?  
**Memorable Experience:** Local transport links  
**Real World Outcome:** Infomercial creation