



Curriculum Map

Physical Education - Our Why?

The intent of the Physical Education curriculum at Abbey is to allow our pupils to be confident and competent in physical activity as well as being creative and critical thinkers around leading an active and healthy lifestyle. Pupils will develop their knowledge and skills through our Knowledge and Skills statements driven by the PE National curriculum.

Our pupils will develop their knowledge and skills through a high-quality physical education curriculum that inspires all pupils to succeed and excel in competitive sport and other physically demanding activities. It should provide opportunities for pupils to become physically confident in a way, which supports their health and fitness. Opportunities to compete in sport and other activities build character and help to embed values such as fairness and respect

Big Ideas promoted to our Physical Education Curriculum

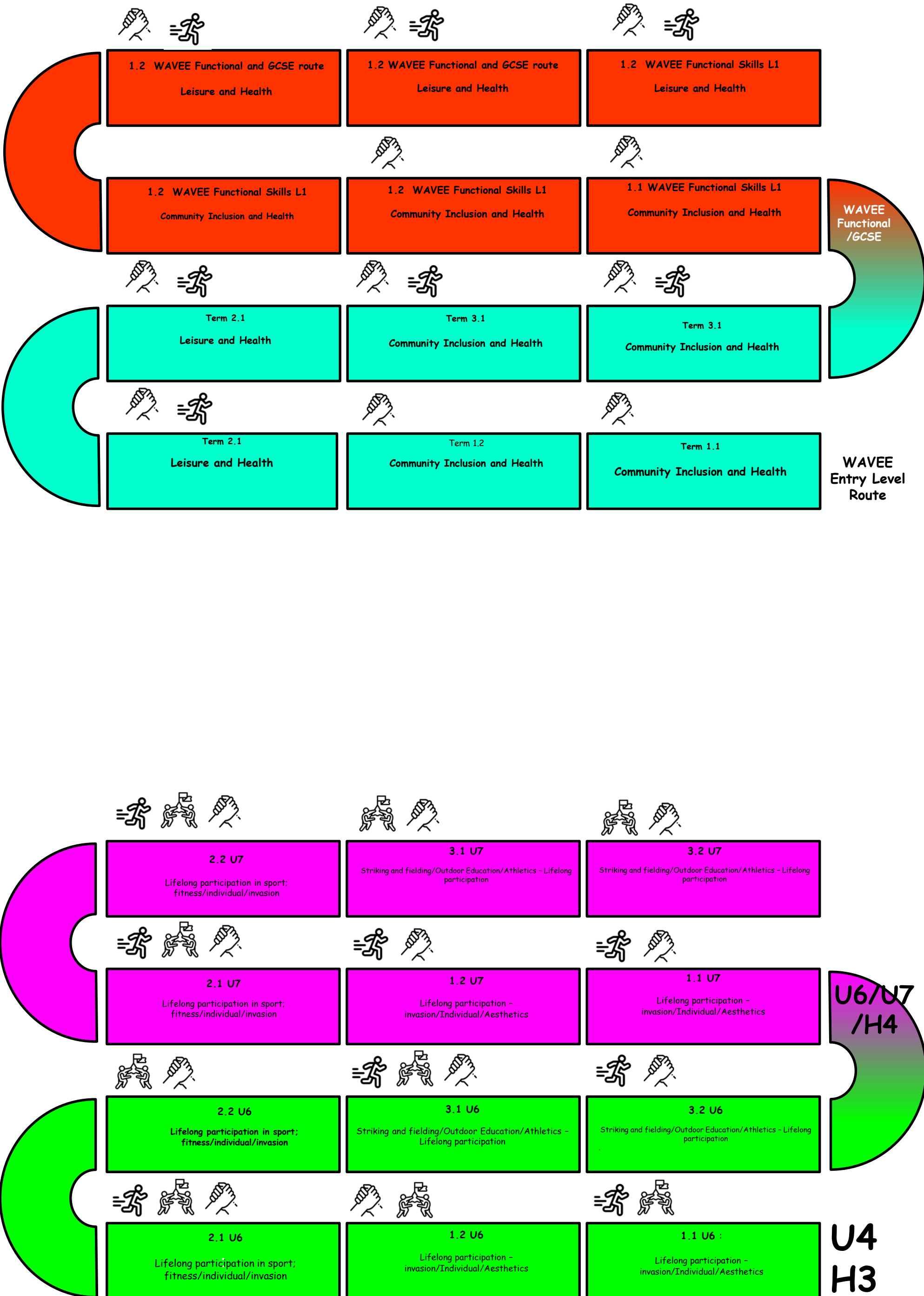


Substantive Concepts of our Physical Education Curriculum

Compete		Develop competence to excel in a broad range of physical activities and engage in competitive sports and activities.
Perform		Know how to lead healthy and active lives by engaging in physical activity.
Collaborate		Know how to be physically active for sustained periods of time with and amongst others.

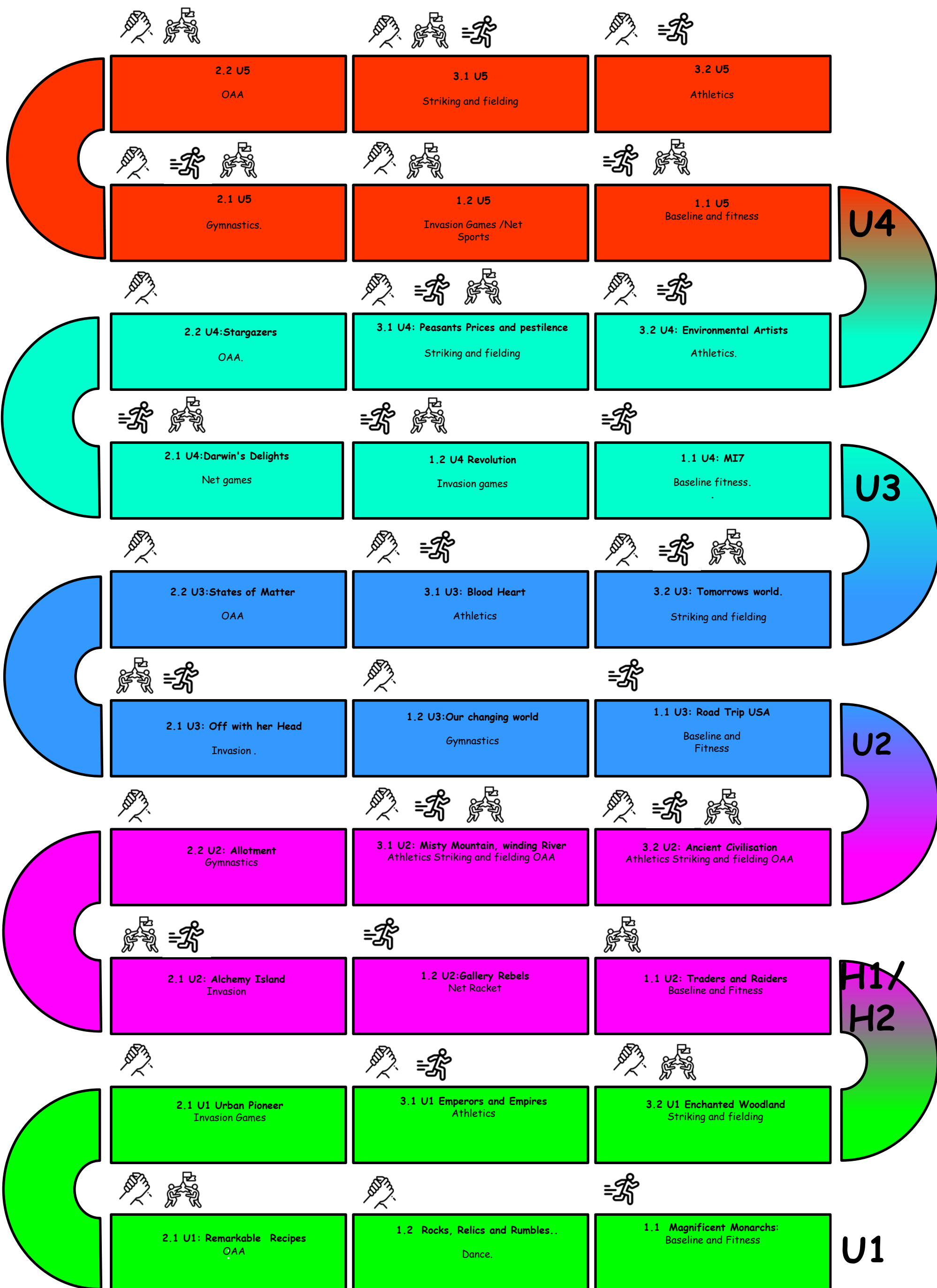


Curriculum WAVEE Post 16 Hub, Horizon Hub and Upper School





Curriculum Map Upper School and Horizon Hub





Curriculum Map PE Lower School



2.2 Rocks, relics and rumbles
OAA

3.1 Predator
Striking and Fielding

3.2 Urban Pioneer
Athletics



2.1 L6: Eat well cook well
Fitness

1.2 L6: Gods and Mortals
Gymnastics

1.1 L6: Spirit
Baseline and Invasion games

L6



2.2 L5: Wriggle and Crawl
Net Sports

3.1 L5: Coastline
Athletics

3.2 L5: Muck, Mess and Mixtures
Striking and fielding



2.1 L5: Towers Tunnels and Turrets
Structures
OAA

1.2 L5 Beat Bang Boogie
Invasion

1.1 L5 Bounce
Baseline and Gymnastics

L5



2.2 L4: Paws claws and whiskers
Invasion games

3.1 L4: Our Wonderful World
Athletics

3.2 L4: Rio Da Vida
Striking and fielding .



2.1 L4 Enchanted woodland
Net Sports

1.2 L4: Memory box
Dance

1.1 L4: TEAM
Baseline and Gymnastics

L4



2.2 L3: Why don't snakes have legs?
OAA

3.1 L3: Plant Parts - How does it grow?
Athletics

3.2 L3: Can you build it?
Striking and fielding



2.1 L3: Puppets and Popups
Net Sports

1.2 L3: Winter Wonderland
Gymnastics

1.1 L3: Marvelous machines
Baseline and Invasion.

L3



2.2 L2: Lets Explore
Target games.

3.1 L2: Sunshine and Sunflowers
Multi-skill Athletics

3.2 L2: Ready, Steady Grow
Fielding games



2.1 L2: Shadows and reflection RM
Team Games

1.2 L2: Chop slice and Mash
Multi-skills

1.1 L2: Sparkle and shine
Baseline and Gymnastics

L2



2.2 L1: Animal safari
Target games

3.1 L1: Creep, Crawl and Wriggle
Multi-skill Athletics

3.2 L1: On The Beach
Fielding games.



2.1 L1: Big Wide World
Team games

1.2 L1: Stories and Rhymes
Gymnastics and dance

1.1 L1: Me and My Community-
Baseline and Multi- skills

L1