



# Curriculum Map





## Food Technology- Our Why?

The aim of Food Technology mirrors that of DT at Abbey school is to develop creative, technical, and practical skills that are required to perform everyday tasks confidently and participate successfully in an increasingly technological world. Build and apply a repertoire of knowledge, understanding of skills that will enable them to evaluate, design and make high quality prototypes and products that are suitable for a wide range of users. Knowledge and skills through the grades and steps driven by topic every half term that uses the 4 corners of Engage, Develop, innovate and Express to embed learning. .

## Big Ideas promoted to our Food Technology Curriculum

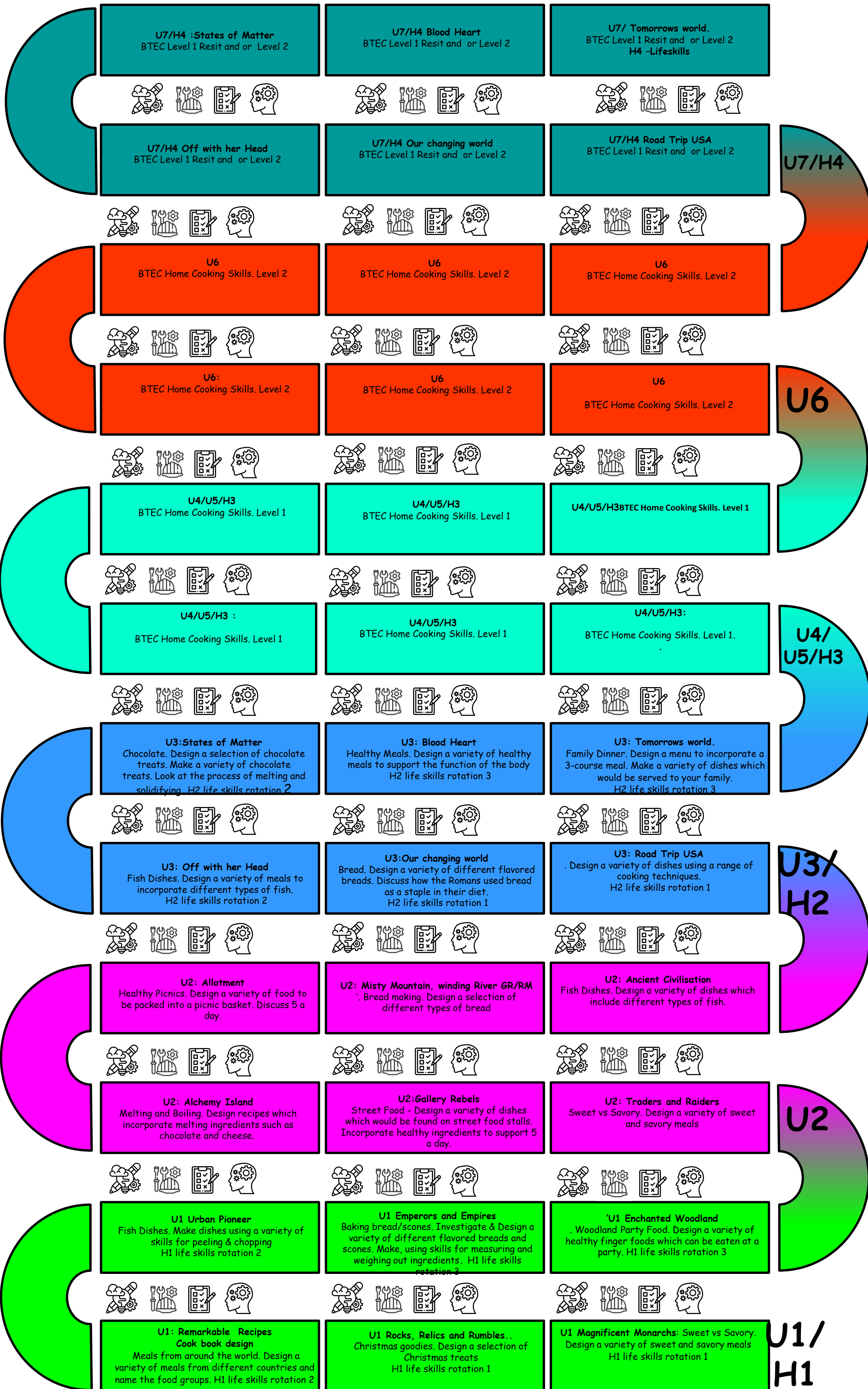


## Substantive Concepts of our Food Technology Curriculum

Design		develop the creative, technical and practical expertise needed to perform everyday tasks confidently and to participate successfully in an increasingly technological world
Make		To build and apply a repertoire of knowledge, understanding and skills in order to design and make high-quality prototypes and products for a wide range of users
Evaluate		Understand historical concepts such as continuity and change, cause and consequence, similarity, difference and significance, and use them to make connections, draw contrasts, analyse trends, frame historically valid questions and create their own structured accounts, including written narratives and analyses..
Technical Knowledge		To know the origin of materials and the sustainability of it.



# Curriculum Map Upper School and Horizon Hub





# Curriculum Map Lower School



**Rocks, relics and rumbles**  
Outdoor Cooking -Design dishes which may be cooked on an open fire or BBQ. Make dishes using a variety of skills for peeling & chopping

**Predator**  
Baking bread/scones. Investigate & Design a variety of different flavored breads and scones. Make, using skills for measuring and weighing out ingredients..

**Urban Pioneer**  
. Design a variety of healthy finger foods which can be eaten at a party.



**L6: Eat well cook well**  
Meals from around the world. Design a variety of meals from different countries and name the food groups.

**L6: Gods and Mortals**  
Christmas goodies. Design a selection of Christmas treats which involve using equipment

**L6: Spirit**  
Sweet vs Savory. Design a variety of sweet and savory meals

L6



**L5: Wriggle and Crawl**  
Hunter Gatherer/ Outdoor cooking. Design different meat/quorn and vegetable dishes.

**L5: Coastline**  
Fish Dishes. Design a variety of meal which incorporate different types of sea life. Discuss the benefits of eating fish. Omega 3, Protien

**L5: Muck, Mess and Mixtures**  
. Celebration cakes for a Carnival. Design different cakes for a party. Make the cakes using skills for weighing out ingredients, measuring liquids.



**L5: Towers Tunnels and Turrets Structures**  
Stews & Soups. Make meals using a variety of skills including Peeling, slicing, boiling, simmering.

**L5 Beat Bang Boogie**  
Melting and Boiling. Design recipes which incorporate melting ingredients such as chocolate and cheese.

**L5 Bounce**  
Healthy Eating Plan. Design a healthy menu for an athlete to maintain a strong healthy body.

L5



**L4: Paws claws and whiskers**  
Easter treats. Look at where the egg comes from. Design a variety of treats including Easter biscuits/buns/cakes.

**L4: Our Wonderful World**  
Food from around the world. Design a menu to include different spices in cooking. Make a variety of dishes from different countries, comparing taste, smell and texture.

**L4: Rio Da Vida**  
Superfood. Design a menu to help you grow healthy and strong.



**L4 Enchanted woodland)**  
Investigate how much food we waste. Look at ways to preserve. Design a pack up lunch for an enchanted visitor

**L4: Memory box**  
Pudding Lane Bakery. Design a variety of breads investigating the use of yeast. Also look at sweet breads.

**L4: TEAM**  
Reflection and symmetry in cooking. Design own biscuit including size/shape and pattern for decoration.

L4



**L3: Why don't snakes have legs?**  
Investigate the benefits, protein/omega 3. Design recipes to incorporate eggs

**L3: Plant Parts - How does it grow?**  
Discover rainbow foods. Use senses to describe foods. Look at online shopping, prices and food labels

**L3: Can you build it?**  
Operating simple electrical equipment. Hand held blenders, mixers. Design sweet treats.



**L3: Puppets and Popups**  
The sound of food. Sausages sizzling, eggs cracking. Make a variety of breakfast's and discuss the sounds food makes.

**L3:Winter Wonderland**  
Discuss different harvest foods. Design recipes to include Autumn foods.

**L3: Marvelous machines**  
Create a pack up for your Journey. Design a variety of pack up lunches.

L3



**L2: Lets Explore**  
Bear Hunt Picnic. Design your picnic basket. Make healthy sandwiches, fruity snacks and a sweet treat.

**L2: Sunshine and Sunflowers**  
Yummy Summer Fruits. Discover senses by handling fruits, consider the texture. Design recipes to include skills such as peeling

**L2: Ready, Steady Grow**  
The Farm Shop. Design different flavours of bread to sell in a farm shop. Make bread using the ingredients you have chosen



**L2: Shadows and reflection RM**  
Stained glass cookies. Design own cookie using 2D shapes/SSM.

**L2: Chop slice and Mash**  
Design a healthy breakfast. What toppings could you put on porridge for the 3 bears to make it healthy.

**L2: Sparkle and shine**  
Make Shiny Biscuits/treats.

L2



**L1: Animal safari**  
Where does food come from? Which food's come from Africa. Design own fruit salad

**L1: Creep, Crawl and Wriggle**  
Mini beast cafe. Design a menu for the mini beasts to see what they will eat. Is it similar to humans?

**L1:On The Beach**  
What types of food can be found in the sea. How are fish caught? Design a chip shop menu.



**L1: Big Wide World**  
Make a packed lunch for someone that helps us

**L1: Stories and Rhymes**  
. Prepare meals for the 3 Bears Breakfast. Selecting and preparing ingredients, using utensils and equipment

**L1:Me and My Community- Friendship Biscuits: Design their own biscuit.**

L1